

Virtual 7.1 USB Stereo Audio Adapter External Sound Card

Product ID: ICUSBAUDIO7



This USB to Audio Adapter lets you connect headphones or speakers, and a microphone to your computer without the need to unplug other devices!

Compliant with USB 2.0 and USB audio device specification 1.0, this USB to audio adapter couldn't be any simpler to install.

Compatible with Windows 98SE and up, the USB Audio Adapter integrates into any computer environment, providing superb sound quality and convenience that can't be matched.

Included with the USB Audio Adapter is the Xear 3D software for virtual 7.1 channel sound for use with Windows XP and Windows Vista.

Certifications, Reports and Compatibility



Applications

- Add audio support to almost any USB enabled computer system
- Replace a failed onboard audio port for desktops or laptops
- Listen to 7.1 surround sound audio from regular headphones

Features

- Compliant with USB audio device class specification 1.0
- Built-in volume control buttons
- USB 2.0 compliant host interface and USB Audio Device Class specification 1.0

- No drivers required for Windows XP/2000/Vista/7

Hardware	Warranty	2 Years
	Chipset ID	C-Media - CM108
Performance	Maximum Data Transfer Rate	480 Mbps
Connector(s)	Connector Type(s)	3.5 mm Mini-Jack (3 Position)
	Connector Type(s)	USB Type-A (4 pin) USB 2.0
Software	OS Compatibility	Windows 2000, XP, Vista, 7, 8, 8.1, 10 Windows Server 2003, 2008 R2, 2012, 2012 R2, 2016, 2019
Environmental	Operating Temperature	0C to 70C (32F to 158F)
	Storage Temperature	-40C to 90C (-40F to 194F)
Physical Characteristics	Color	Black
	Product Length	2.2 in [57 mm]
	Product Width	1.0 in [25.4 mm]
	Product Height	0.6 in [14 mm]
	Weight of Product	0.5 oz [14 g]
Packaging Information	Package Length	6.8 in [1.7 cm]
	Package Width	5.7 in [1.5 cm]
	Package Height	1.2 in [31 mm]
	Shipping (Package) Weight	2.9 oz [82 g]
What's in the Box	Included in Package	Instruction Manual
	Included in Package	USB to Audio Adapter

****Product appearance and specifications are subject to change without notice.***

